

# CI 102 - Team Profile

Complete the information below for your project. Note that team membership is subject to final approval by the instructor.

## Team

**Lab section: 63**

**Team Number: 38 (The instructor will provide this number)**

### Team Members and Roles

List the full name and user ID of every member of your team. Assign initial roles that team members will play. Team members without specific roles should be assigned as “Developer”.

Name	User ID	Role
Kaifeng Zhou	Kz359	Project Manager/Developer
Lester Chacon-Posada	Ljc83	Developer
Peter Chong	Pc662	Scribe/Developer
Jacky Chen	Jc4283	Business Designer/Developer

## Project

### What is your project concept? (this should be an expansion of the pitch)

Our project is “Choose your adventure”. It’s a 2-D dungeon-exploring RPG with different obstacles such as quests, defeating monsters, navigating the dungeon etc. This game will be available on PC. The game will have a re-playability concept where some options will yield different results. Items and treasure will also be implemented in the game to defeat various bosses and other creatures. There will be multiple endings that directly correlates to the player’s choices.

### What resources will you need to complete your project (for example, servers and other physical materials)?

1. Unity
2. Art platform
3. Photoshop
4. A well-planned out schedule

**What are some areas your team will need to learn or try before determining that this project idea is viable?**

Our team needs to learn Unity as a language and how to code games materials in unity.